**Timing Game Sample Rubric**

Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Do you have?** | Points Possible | Yes | No | Points Earned |
| The Game |  |  |  |  |
| Have 3 or more “timed” sprites | 10 |  |  |  |
| Have 4 or more “timed” sprites | 5 |  |  |  |
| Use a timer for your game | 5 |  |  |  |
| Keep score (points) | 10 |  |  |  |
| Give the user feedback as to how well they timed their button pressing | 10 |  |  |  |
| Have a help screen with directions | 5 |  |  |  |
| Does the game reset when the flag is clicked | 10 |  |  |  |
| Does the game stop when it is over | 5 |  |  |  |
| Does the game notify the user when it is over | 10 |  |  |  |
| Does the game keep track of how many “perfects” in a row | 5 |  |  |  |
| Does the game get harder as you keep playing | 5 |  |  |  |
|  |  |  |  |  |
| **Peer Grading** | 20 |  |  |  |
|  |  |  |  |  |
| **Extra Credit** |  |  |  |  |
| Have the best project as voted on by peers | Up to 10 |  |  |  |
|  |  |  |  |  |
| **TOTAL:** | 100 |  |  |  |